



Art and Design Curriculum

Intent

At Oak Hill C of E our Art and Design curriculum aims to excite, engage and provide a curious and joyful learning journey. We aim to develop pupils' independence, self-motivation, knowledge and skill by providing a planned, stimulating learning environment, based on the National Curriculum, which caters to the needs of the individual child.

Within our Art and Design curriculum we will invite pupils to discover the place of everyday and exceptional creativity. We will encourage a sense of wonder in images, objects, and landscapes around us both natural and manmade. Throughout their primary schooling pupils will encounter a range of materials and media and develop their skills in their handling and use. They will develop knowledge of how things are made, learn about artists and designers and understand how creativity can inspire and change perceptions.

At Oak Hill C of E, every child is recognised as a unique individual. We celebrate and welcome differences within our school community and in Art and Design all artworks are celebrated regardless of skill level. Our focus is not on being 'good' at art but instead we encourage personal growth and expression. To this end, we will help our pupils to recognise that enjoyment, freedom and self-expression is at the heart of creativity.

At every stage, we encourage our pupils to be curious about different mediums, artists and art movements; we encourage them to be brave in their artworks, challenging themselves to explore, practise and refine; we encourage them to be kind to themselves, recognising their strengths and celebrating their learning journey, and being kind to others with positive attitudes and words.

Our intent aligns with our vision:

Learn - children will learn how to use a range of media, materials and equipment; they will learn about artists and designers and their impact upon others and the world around them.

Grow - children will become proficient in their use of a range of media, materials and equipment; they will learn how to create in the style of artists as well as recognising some well known works of art and the artists who made them; they will begin to speak confidently about their opinions, likes and dislikes.

Flourish - children will explore a range of media, materials and equipment, trying out new ways of working and asking themselves 'What if...' and 'How can I...'; they will speak confidently about artworks and be able to suggest how things are made and how they can be recreated; they will recognise how artists have been influenced by nature, events and beliefs in their lifetime and how these artists are celebrated and influence others; they will find joy and peacefulness in making their own art and seek to do this outside of the curriculum as well as within it.



Implementation.

At Oak Hill, we have opted to alternate teaching between Art and Design and Design Technology. Art and DT are closely linked through the element of design. Whilst DT is more focussed on functionality and Art in creativity, the two have many areas of overlap. Our pupils will complete three Art and Design units per year that give the best overall skills coverage when combined with the Design and technology units. Through doing so, we feel that we will be able to give both subjects the time they require to maintain high quality teaching and learning.

We have chosen to use the Kapow curriculum to deliver Art and Design. This scheme of work is designed with five strands that run throughout. These are:

- Generating ideas
- Using sketchbooks
- Making skills, including formal elements (line, shape, tone, texture, pattern, colour)
- Knowledge of artists
- Evaluating and analysing

The Art and design units have been given the titles Drawing, Painting and mixed media, Sculpture and 3D and Craft and design to make skills progression within the spiral curriculum more easily identifiable. However, it is important to remember that skills in Art and design flow between units; the curriculum has been designed to be holistic. For example, drawing skills appear in almost every unit; children may apply what they have learned about mixed-media to a task in a Sculpture and 3D unit, and so on.

Units of lessons are sequential, allowing children to build their skills and knowledge, applying them to a range of outcomes. The formal elements, a key part of the National Curriculum, are also woven throughout units. Key skills are revisited again and again with increasing complexity in a spiral curriculum model. This allows pupils to revise and build on their previous learning. Units in each mixed-year group are organised into four core areas:

- Drawing
- Painting and mixed-media
- Sculpture and 3D
- Craft and design

Through the Kapow units we will deliver a curriculum that shows how art and design is embedded in all aspects of our lives. The units fully scaffold and support essential and age appropriate, sequenced learning, and projects are placed alongside other subject projects where there are opportunities to make meaningful connections. Creativity and independent outcomes are robustly embedded into the units, supporting students in learning how to make their own creative choices and decisions, so that their art outcomes, whilst still being knowledge-rich, are unique to the pupil and personal.



The generation of ideas and evaluation of designs and artworks will be integral to our delivery of the Art and Design curriculum.

Throughout the school pupils will

- Produce creative work, exploring their ideas and recording their experiences
- Use a range of materials creatively to design and make products
- Use sketchbooks to record their observations and use them to review and revisit ideas
- Use drawing, painting, craft and sculpture to develop and share their ideas, experiences and imagination
- Develop a wide range of art and design techniques in using line, shape, tone, pattern, texture and colour
- Improve their mastery of art and design techniques, including drawing, painting, mixed-media, craft, printing and sculpture with a range of materials (for example, pencil, charcoal, paint, clay)
- Learn about great artists, designers and art movements in history
- Evaluate and analyse creative works using the language of art, craft and design
- Use quality resources in and out of the classroom
- Have opportunities to learn outdoors
- Take part in special curriculum days or weeks
- Welcome parents and carers to take part in learning and experiences

Impact

We encourage our pupils to flourish through the freedom of expression, the exploration of media and the joy of making in the Art and Design curriculum that we deliver. Our young creators will be able to discuss, reflect upon and appreciate the impact Art and Design has on their learning, on their development and on their well-being. They will be able to look at the world and wonder at the design and beauty around them and to ask questions 'How was that made?' 'Why is it like that?' 'What influenced this artwork?' 'How can I create in a similar way?' 'What were the people like who made this?' They will recognise the creative language that exists irrelevant of time, race, gender or culture. Pupils will exhibit a 'can-do' attitude where their work is celebrated and treasured. Their sketchbooks will be precious to them and they will value and take pride in all that it holds.

Kapow's Art and Design curriculum is designed in such a way that children are involved in evaluation, dialogue and decision making about the quality of their outcomes and the improvements they need to make. By taking part in regular discussions and decision making processes, children will not only know facts and key information about art, but they will be able to talk confidently about their own learning journey and have a growing understanding of how to improve.

The expected impact of following the Kapow Primary Art and design scheme of work is that children will:



- Produce creative work, exploring and recording their ideas and experiences.
- Be proficient in drawing, painting, sculpture and other art, craft and design techniques.
- Evaluate and analyse creative works using subject-specific language.
- Know about great artists and the historical and cultural development of their art.
- Meet the end of key stage expectations outlined in the National curriculum for Art and design.

At Oak Hill, the way we teach and talk about art and artists will help children realise the need for a balance between academia and creativity that can enrich their lives, improve well-being and for some, be a tool for developing good mental health.

The way pupils create, share, celebrate and evaluate their work will best show the impact of our curriculum. Sketchbooks will show the generation of ideas, exploration of a range of media and the development of skills.